### SYLLABUS FOR DIRECT RECRUITMENT TO AVPA-III POSTS

Paper	Subject	Marks	Duration
Paper -I	General Knowledge (20 questions)	40	3 hours with additional time
	General English (15 questions)	30	of 40 minutes for Visually
	Essay Writing	20	handicapped / Cerebral
	English Comprehension	20	palsy candidates
	Simple Arithmetic (20 questions)	40	
	Basic Computer Knowledge	50	
	(25 questions)		
	Total Marks	200	
Paper-II (Technical	Theory - Photography (50 questions)	100	3 hours with additional time
	Practical - (Photography)	100	of 40 minutes for Visually
Paper for AVPA-III)			handicapped/ Cerebral
			palsy candidates
	Total Monks	200	-
	Total Marks	200	
Paper-III (technical	Theory - Videography (50 questions)	100	3 hours with additional time
paper for AVPA-III)			of 40 minutes for Visually
			handicapped/ Cerebral
			palsy candidates
	Practical - (Videography)	100	
	Total Marks	200	
	Grand Total Marks of Paper I+II+III	600	

### Notes:

- 1) Question shall be set in Objective Type Multiple Choice pattern only except for essay writing and English comprehension under Paper-I with all questions carrying equal marks and answers for each of the questions shall be marked using blue or black ball point pen. In other words, there shall be multiple probable answers (at least four) wherein the candidate has to choose the correct answer for every objective type question.
- 2) Questions will be set in tune with the level of educational qualifications prescribed in the corresponding Recruitment Rules/Service Rules for the post(s).
- 3) A brief description of the syllabus for direct recruitment to AVPA-III posts is as follows:

# Paper -I

**General knowledge:** Questions will be designed to test the candidate's knowledge of current events and of such matters of everyday observation and experience as may be expected of an educated person. The test will also include questions relating to Indian history culture, Indian polity including the Constitution of India, geography, economy and general science. Questions on Mizo history and culture will also form part of the syllabus.

**General English:** Questions will be designed to test the candidates understanding and knowledge of English language, vocabulary, spelling grammar, sentence structure, synonyms, antonyms, sentence completion, phrases and idiomatic use of words etc. There will be questions on comprehension of a passage also.

**Essay Writing:** Questions on essay writing will be designed to test the candidate's grasp of his material, its relevance to the subject chosen, and to his ability to think constructively and to present his ideas logically, constructively and concisely.

**English Comprehension:** There will be questions on comprehension of passage also to test the vocabulary, grammar, logical thought ability and overall grasp of the candidates over English language.

**Simple Arithmetic:** Number system, simplification, roots, averages, discounts, percentages, profit &loss, ratio and proportion, partnership, chain rule, time & work, 4ime & distance, simple & compound interest, mensuration, permutations & combinations, heights & distances, line graphs, bar graphs, pie charts and tabulation.

**Basic Computer Knowledge:** Introduction to Computers, introduction to Graphical user interface based Operating System, elements of Word Processing, Spreadsheets, Power point presentations, Computer communication and internet, world wide web and web browser, communication and collaboration.

## Paper-II

### **Photography:**

- I. Introduction & Principles of Photography
- II. Camera Controls & common word meaning
- III. Camera Settings, Aperture, Shutter & ISO
- IV. Rules of Photography
- V. Framing & Composition
  - a. Still Life Photography
  - b. Nature & Landscape Photography
  - c. Portrait Photography
  - d. Street Photography
  - e. Documentary Photography
- VI. Outdoor & Studio Practice
- VII. Lighting Technique
- VIII. Post Processing Technique

## Paper-III

### Videography:

- I. Videography & Editing
  - a. Application of Adobe Premiere Pro
  - b. Sound Editing
  - c. Gimbal Handling
  - d. Green Screen utilization
- II. After Effect